

Probabilistically Checkable Proofs

Lecture 16

Probability (and techniques)

Algorithms (models and applications)

Random Walks

Stationary Distribution

Perron-Frobenius Theorem

Pagerank

Lecture 18

Probability (and techniques)

Algorithms (models and applications)

Hitting times

Cover times

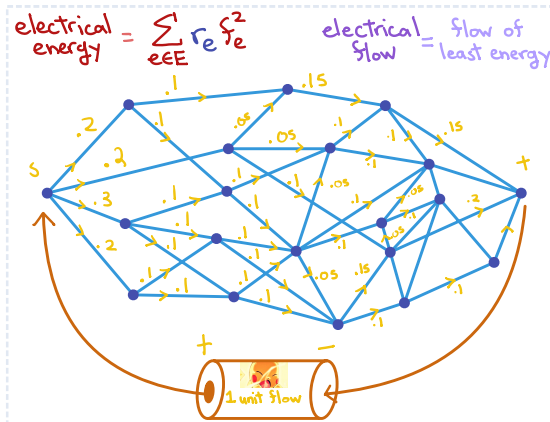
Electrical networks

Connectivity
in $O(\log n)$ space

random walk terminology:

Hitting time $H(s, t)$ = expected # steps until a random walk from s reaches t

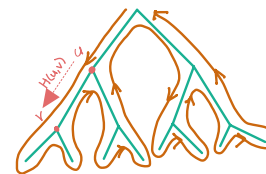
Cover time $C(s)$ = expected # steps until a random walk from s visits every vertex



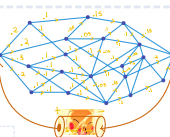
Lemma $H(u, v) + H(v, u) = 2m \cdot (\text{energy of unit flow from } u \text{ to } v)$

Theorem $C(s) \leq 2mn$

proof Six traversal of spanning tree



$$\begin{aligned} \text{total time} &= \sum_{s, t \in V} H(s, t) + H(t, s) \\ &= 2m \sum_{s, t \in V} (\text{energy of unit flow from } s \text{ to } t) \leq 2m(n-1) \end{aligned}$$



electrical energy = $\sum_{e \in E} r_e f_e^2$
electrical flow = least energy

des $B: \mathbb{R}^E \rightarrow \mathbb{R}^V$ by
(BS) $_v$ = net flow at v
 $d_v = \begin{cases} -1 & \text{if } v = s \\ 1 & \text{if } v = t \\ 0 & \text{otherwise} \end{cases}$

min $\frac{1}{2} \sum_{e \in E} r_e f_e^2$ s.t. $BS = d$
(electrical energy) (is a typical)

effective resistance of d = optimum value/energy

Ohm's law: $f = R^{-1} B^T p$
for electric flow by electric potentials p

$L = BR^{-1}B^T \in \mathbb{R}^{V \times V}$
(effective resist. of d) $\leq \langle d, L^{-1}d \rangle$

Lecture 19

Probability (and techniques)

Algorithms (models and applications)

Spectral theorem
for symmetric maps

Spectral analysis of
random walks

Lecture 20

Probability
(and techniques)

Algorithms
(models and applications)

Conductance

Cheeger's inequality

Conductance-based
mixing time

Fiedler's algorithm
for low-conductance
cuts

Lecture 21

Probability
(and techniques)

Algorithms
(models and applications)

Expanders

Zigzag product

tensors

Deterministic

Connectivity in

$O(\log n)$ space

Lecture 22

Probability
(and techniques)

classes RP and BPP

tensors of graphs

Algorithms
(models and applications)

More efficient
amplification

Efficient construction
of exponentially
large expanders

A language L is in...

no error

P if there is a (det.) polytime algo to decide if $x \in L$
(polynomial time)

one-sided
error

RP if there's a random. polytime algo that, on input x :
(randomized polynomial time)

- if $x \in L$, decides $x \in L$ w/ constant prob.
- if $x \notin L$, always decides $x \notin L$

two-sided
error

BPP if there's a random. polytime algo that, on input x :
(bounded error probabilistic polynomial time)

- if $x \in L$, decides $x \in L$ w/ prob $\geq 2/3$
- if $x \notin L$, decides $x \notin L$ w/ prob. $\geq 2/3$

Amplification

RP if there's a random. polytime algo that, on input x :
(randomized polynomial time)

- if $x \in L$, decides $x \in L$ w/ constant prob.
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let LERP

$\Rightarrow$ algo w/ False-negative error prob. (say) $1/2$
using (say) m random bits

how to reduce error prob. to δ ?

1. run algo $O(\log(1/\delta))$ times
2. Output disjunction (or) of all trials

total # of random bits?

$$O(m \log(1/\delta))$$

Better?

RP if there's a random. polytime algo that, on input x :
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Theorem

Given RP/BPP algo, one can get error prob δ w/

- $O(\log(1/\delta))$ -factor increase in running time
- $O(\log(1/\delta))$ additional random bits

ideas?

Lecture 23/24

Probability
(and techniques)

Algorithms
(models and applications)

Probabilistically
checkable proofs

A language L is in...

P
(polytime) if there is a det. polytime decision algo

NP
(nondeterministic polytime) if there is a polytime "verifier" that takes as input $x \in \{0,1\}^n$ and $y \in \{0,1\}^{\text{poly}(n)}$ and:

- if $x \in L$, answers " $x \in L$ " for some y
- if $x \notin L$, answers " $x \notin L$ " for all y

PCP(r, q): (nonadaptive) probabilistically checkable proof
w/ r random bits and q queries

Oracle model: query i th bit of proof y

Verifier:

Given $x \in \{0, 1\}^n$ and oracle access to $y \in \{0, 1\}^{\text{poly}(n)}$:

1. select $O(q)$ queries based on x , $O(r)$ random bits
2. make $O(q)$ queries to oracle
3. accept or reject x
 - if $x \in L$, always accept x
 - if $x \notin L$, accept x w/ prob. $\leq 1/2$

PCP theorem [90's]

$$NP = PCP(\underbrace{O(\log n)}_{\text{random bits}}, \underbrace{O(1)}_{\text{queries}})$$

leads to:

Theorem. [Håstad 1997]

$\forall \epsilon > 0$, $(7/8 + \epsilon)$ -APX for 3SAT is NP-Hard

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Lemma:

$$\text{PCP}(\underbrace{O(\log n)}_{\text{random bits}}, \underbrace{O(1)}_{\text{queries}}) \subseteq \text{NP}$$

why?

A language L is in...

$\text{P}_{(\text{polytime})}$ is there is a det. polytime decision algo

$\text{NP}_{(\text{nondeterministic polytime})}$ is there is a polytime "verifier" that takes as input $x \in \{0,1\}^n$ and $y \in \{0,1\}^{\text{poly}(n)}$ and:

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PCP theorem $\text{NP} = \text{PCP}(\underbrace{O(1)}_{\text{random bits}}, \underbrace{O(\log n)}_{\text{queries}})$

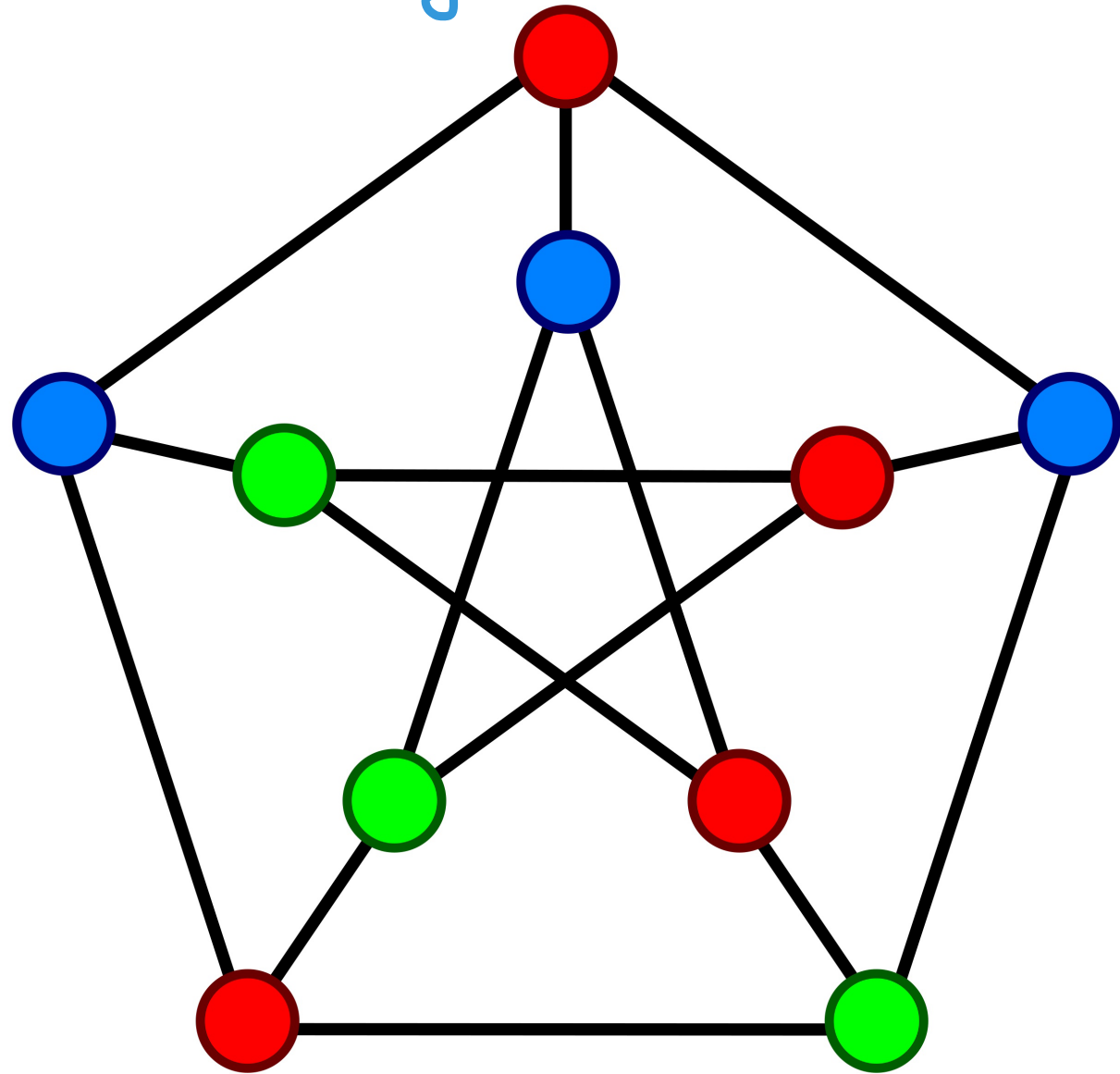
Theorem. [Håstad 1997]

$\forall \epsilon > 0$, $(7/8 + \epsilon)$ -APX for 3SAT is NP-Hard

Harder direction is $\text{NP} \subseteq \text{PCP}(\underbrace{O(\log n)}_{\text{random bits}}, \underbrace{O(1)}_{\text{queries}})$

3-colorability

can vertices of G be colored in 3 colors s.t.
there are no monochromatic edges?



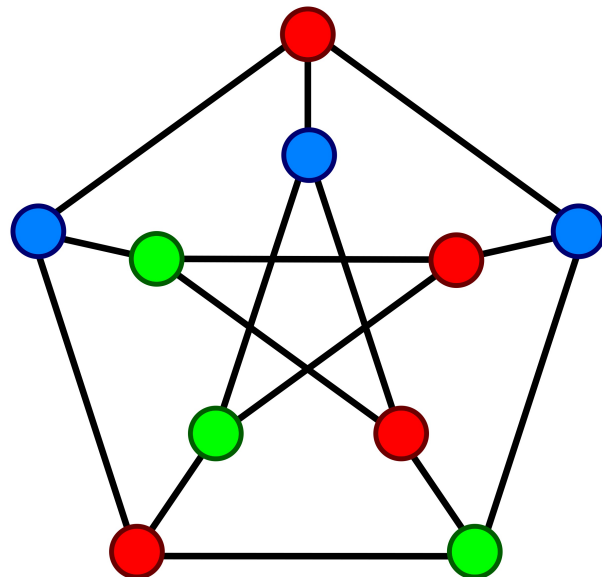
q-ary constraint satisfaction problems

- n variables V • finite alphabet A • m clauses
- a clause consists of q variables $v_1, \dots, v_k \in V$ and "satisfying" set $S \subseteq A^q$
- $\pi: V \rightarrow A$ satisfies clause if $(\pi(v_1), \dots, \pi(v_k)) \in S$

$V = \text{vertices}$

$A = \{\text{red, blue, green}\}$

clauses = edges



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given CSP P , let

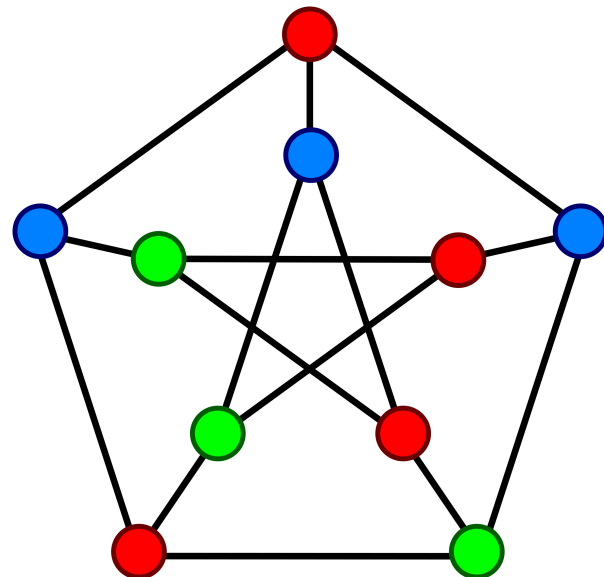
$\text{UNSAT}(P) = \min$ fraction of unsatisfied clauses

(e.g., $\text{UNSAT}(P) = 0$ means P satisfiable)

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Theorem:

there are integers $q > 1$, $|A| > 1$ s.t.

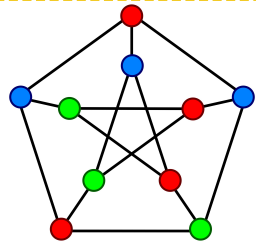
given q-ary CSP P over alphabet A ,
it is NP-Hard to decide whether:

- all clauses can be satisfied ($\text{UNSAT}(P) = 0$)
- $\leq \frac{1}{2}$ of clauses can be satisfied ($\text{UNSAT}(P) \geq \frac{1}{2}$)

$V = \text{vertices}$

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PCP theorem

$$NP = PCP(\underbrace{O(1)}_{\text{random bits}}, \underbrace{O(\log n)}_{\text{queries}})$$

Theorem:

there are integers $q > 1$, $|A| > 1$ s.t.
given q -ary CSP over alphabet A ,
it is NP-Hard to decide whether:

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- $\leq \frac{1}{2}$ of clauses can be satisfied

↖ ↗
equivalent
(exercise)

Graph CSP

2-ary CSP

variables = vertices

clause over $u, v \in V \approx$ edge between u and v

q -ary constraint satisfaction problems

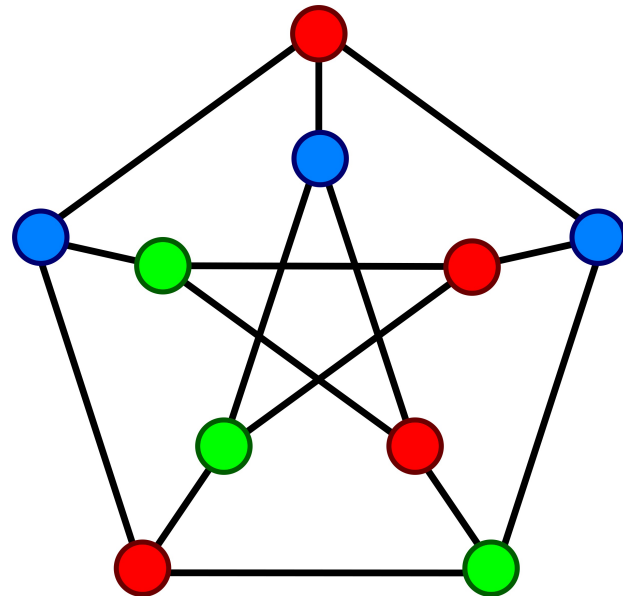
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Graph CSP 2-ary CSP

variables = vertices

clause over $u, v \in V$

$\approx$ edge between u, v

given graph-CSP G , it is NP-Hard to distinguish:

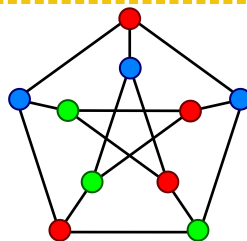
- $\text{UNSAT}(G) = 0$
- $\text{UNSAT}(G) \geq \frac{1}{m}$

Goal: amplify  to a constant

V = vertices

$A = \{\text{red, blue, green}\}$

clauses = edges



given graph-CSP G , it is NP-Hard

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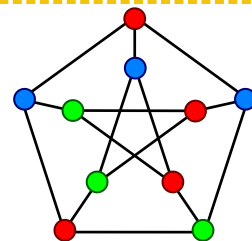
Three transformations:

1. "Expander-ification" make G a constant degree expander
2. Powering raises $UNSAT(G)$ but also increases $|A|$
3. Alphabet reduction

V = vertices

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clauses = edges



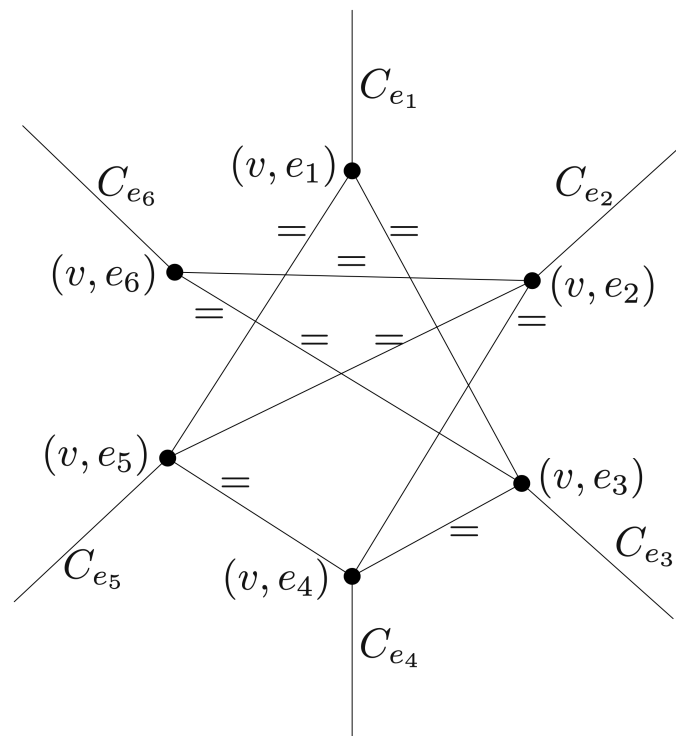
1. "Expander-ification" make G a constant degree expander

idea: replace each $v \in V$ w/ $O(1)$ -degree expander

1. for each edge $e = \{u, v\}$, make new vertices (u, e) and (v, e)

2. for each edge $e = (u, v)$, make edge $((u, e), (v, e))$ w/ same constraint

3. for each vertex v , add $O(1)$ -degree expander over $\{(v, e) : v \in e\}$. each of these edges get "equality constraint"



claim let $G = (V, E)$ be old graph, $G' = (V', E')$ be new graph.

(a) $|E'| \leq O(|E|)$ (b) G' is $O(1)$ -regular

(c) $\text{UNSAT}(G) \geq \text{UNSAT}(G') \geq \Omega(\text{UNSAT}(G))$

(exercise)

given graph-CSP G , it is NP-Hard

to distinguish:

- $UNSAT(G) = 0$
- $UNSAT(G) \geq \frac{1}{m}$

Goal: amplify $\nearrow$ to a constant

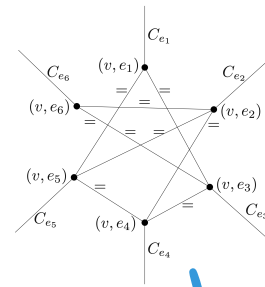
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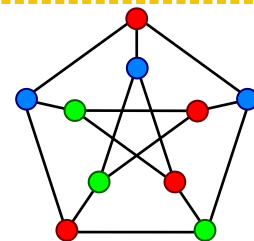
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Graph CSP 2-ary CSP
Variables = vertices
clause over $u, v \in V$
 $\approx$ edge between u, v



V = vertices
 $A = \{\text{red, blue, green}\}$
clauses = edges



thought experiment: let $t \in \mathbb{N}$

given graph-CSP $G=(V,E)$

for $e_1, \sim, e_t \in E$, let $C_{e_1, \sim, e_t} = C_{e_1} \wedge C_{e_2} \wedge \sim \wedge C_{e_t}$
(constraint for e_1)

let $P = \{C_{e_1, \sim, e_t} : e_1, \sim, e_t\}$

UNSAT(P) = 

$|P| =$ 

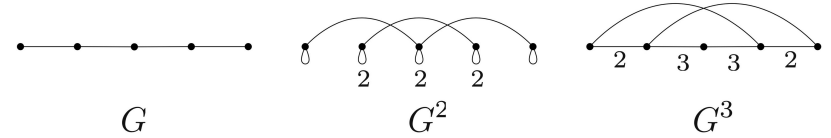
is P a graph CSP?

how to do something
similar but graphically?

2. Powering raises $\text{UNSAT}(G)$ but also increases $|A|$

Idea: one constraint for each t -step walk

let $G^t = (V, E_t) = t$ th graph power



for $v \in V$, let $N_t(v) = \{u \text{ within } t \text{ steps of } v\}$

$$|N_t(v)| \leq D \text{ where } D = \sum_{i=1}^t d^i = (1+d)^t$$

alphabet is A^D . for $\bar{\pi}: V \rightarrow A^D$, interpret $\bar{\pi}(v) \in A^D$
as an assignment $\bar{\pi}_v: N_t(v) \rightarrow A$

for each walk $W = (v_0 \xrightarrow{e_1} v_1 \xrightarrow{e_2} \dots \xrightarrow{e_t} v_t)$, edge $e_W = \{v_0, v_t\}$
in G_t is satisfied iff

- (a) $\bar{\pi}_{v_0}: N_t(v_0) \rightarrow A$ satisfies $e_1, \dots, e_t$ (c) $\bar{\pi}_{v_0}$ and $\bar{\pi}_{v_t}$ agree
(b) $\bar{\pi}_{v_t}: N_t(v_t) \rightarrow A$ satisfies $e_1, \dots, e_t$ on $N_t(v_0) \cap N_t(v_t)$

$N_+(v) = \{u \text{ within } t \text{ steps of } v\}$ $|N_+(v)| \leq D$ where $D = \sum_{i=1}^t d^i = (1+d)^t$

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in G_+ is satisfied iff

- | | |
|---|---|
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-



claim:

$$\text{UNSAT}(G^+) \geq$$

$$\Omega(\sqrt{t}) \min\{\text{UNSAT}(G), \frac{1}{t}\}$$

$N_t(v) = \{u \text{ within } t \text{ steps of } v\}$ $|N_t(v)| \leq D$ w/ $D = \sum_{i=1}^t d^i = (1+d)^t$
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t suff. large constant $\Rightarrow$

either $\text{UNSAT}(G) = \Omega(1)$ or $\text{UNSAT}(G^+) \geq 2 \text{UNSAT}(G)$

how to set up a proof?

let $\bar{\pi}: V \rightarrow A^D$ be optimal for G
 define $\pi: V \rightarrow A$ by

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w/ $D = (1+d)^t$
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$N_+(v) = \{u \text{ within } t \text{ steps of } v\}$ $\frac{|N_+(v)| \leq D}{w/D = (1+d)^t}$
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